

Karthikeya Udupa

Product Engineering Manager

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- 10+ years of designing and building products for iOS, Android, and Web.
- GUI design and UX research for web and mobile platforms, supported with prototyping, user testing, research work, and data collection.
- Extensive development experience with building Mobile and web apps, and infrastructure.
- Lead engineering and product teams working on various technologies and verticals, implementing agile methodology while evolving and improving working processes.

Work Experience

- January 2020 – Present **Lead Product Engineering Manager, Finleap Connect, Berlin, Germany.**
- Leading engineering and product development teams for multiple fintech products.
 - Instituted development and product processes to bring large scale teams to work together.
- Sept 2017 – Nov 2019 **Head of Product Engineering/Managing Directory, EatFirst, Berlin, Germany.**
- Led engineering and product development teams to build the company's online presence.
 - Tech stack consisting of Python RESTful-APIs and apps, AWS-based infrastructure, Jenkins for CI/CD, React web-apps, and Swift/Objective-C iOS apps.
- Jan 2015 – Aug 2017 **Product Engineer, EatFirst, Berlin, Germany.**
- Responsible for iOS, watchOS, and tvOS apps (Swift and Objective-C).
 - UX and product design for online presence (Mobile & Web apps) and technologising offline processes (delivery, operations, and production).
 - Using data and user-centric design approaches to improve overall user experience.
- Feb 2012 – June 2014 **Mobile Head, Taste Space, Mexico/San Francisco.**
- Responsible for the mobile platform with 20+ apps on iOS and Android (featured by Apple).
 - Architectural design and maintaining of the platform's RESTful API architecture (Rails).
 - UX design for mobile apps for Taste Space and several partners.
- July 2010 – August 2013 **Senior Software Engineer, Damco Solutions, India.**
- End-to-end responsibility for all iOS, Android, and mobile web development for the organisation.
 - UX design, technical architecture, development, and stakeholder management for over 80+ apps.

Technical Skills

Languages & Platforms Objective-C, Swift, Python, AWS, Javascript (Node.JS) **Tools** Xcode, Sketch, Figma, Photoshop

Education

- 2013 – 2014 **Masters In Science, Advanced Computer Science.**
University of Birmingham, The United Kingdom
- 2006 – 2010 **Bachelors In Engineering, Computer Science.**
Maharshi Dayanand University, India